. U.S. Pat. Appl. Ser. No. 10/577,284 Attorney Docket No. 10191/4565 Reply to Final Office Action of March 12, 2010

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application:

LISTING OF THE CLAIMS:

1-15. (Canceled).

16. (Currently Amended) A simulation system for computer-implemented simulation and verification of a control system under development, comprising:

a simulation host-target architecture;

wherein a real-time operating system of a target of the host-target architecture, the target representing at least a part of the control system, is reconfigured by the host of the host-target architecture via a first application programming interface associated with the real-time operating system of the target, so as to dynamically reconfigure at least one of the following real-time-properties of the real time operation system:

a kind of task, including at least one of a periodic task, an ISR task, a task invoked by software, and a task occurring upon application mode initialization,

a task priority and a scheduling mode, which includes one of a cooperative mode, a pre-emptive mode, and a non-pre-emptivable mode,

a task period and a task offset,

a task deadline and a maximum number of activations,

a content of the task, the content including processes within the task and <u>the</u> [[their]] order <u>of the processes within the task</u>, and application modes of the operating system,

resources, alarms, and counters,

I/O configuration and network management, and events and messages for communication and for an association thereof.

17. (Canceled).

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- 18. (Previously Presented) The simulation system according to claim 16, wherein the operating system is reconfigured after downloading an executable software onto the target, so that a real-time behavior of a software of the simulation target is one of defined and altered.
- 19. (Previously Presented) The simulation system according to claim 16, wherein the first application programming interface associated with the operating system is a part of the operating system.
- 20. (Previously Presented) The simulation system according to claim 16, further comprising: a second application programming interface associated with the operating system, wherein the second application programming interface associated with the operating system is a part of the operating system;

wherein the first application programming interface associated with the operating system is not part of the operating system.

- 21. (Previously Presented) The simulation system according to claim 16, wherein the simulation host includes at least one modeling tool, and wherein a software of the control system is executed on the simulation target.
- 22. (Previously Presented) The simulation system according to claim 21, further comprising: a target server for connecting the at least one modeling tool with the simulation target.
- 23. (Previously Presented) The simulation system according to claim 22, wherein the target server includes a protocol driver of a communication protocol used for communication with the simulation target.
- 24. (Previously Presented) The simulation system according to claim 16, further comprising: a plurality of simulation process modules with corresponding memory modules and interface modules, wherein the simulation process modules represent distinct memory locations for facilitating inter-module communications.
- 25. (Previously Presented) The simulation system according to claim 16, wherein the computer-implemented simulation is performed by executing a control system simulation

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model, and wherein the control system simulation model includes a plurality of sub-models executed on the corresponding plurality of simulation process modules.

- 26. (Previously Presented) The simulation system according to claim 16, wherein at least some of the simulation process modules are dynamically reconfigurable by communication via the distinct memory locations.
- 27. (Currently Amended) A host unit for a simulation system for computer-implemented simulation and verification of a control system under development, the simulation system having a host-target architecture, comprising:

a simulation host, wherein the simulation host is of the host-target architecture wherein a real-time operating system of a target of the host-target architecture, the target representing at least a part of the control system, is reconfigured by the host of the host-target architecture via a first application programming interface associated with the real-time operating system of the target, so as to dynamically reconfigure at least one of the following real-time-properties of the real time operation system:

a kind of task, including at least one of a periodic task, an ISR task, a task invoked by software, and a task occurring upon application mode initialization,

a task priority and a scheduling mode, which includes one of a cooperative mode, a pre-emptive mode, and a non-pre-emptivable mode,

- a task period and a task offset,
- a task deadline and a maximum number of activations,
- a content of the task, the content including processes within the task and the [[their]] order of the processes within the task, and application modes of the operating system,

resources, alarms, and counters,

I/O configuration and network management, and events and messages for communication and for an association thereof.

28. (Currently Amended) A computer-implemented method for simulating and verifying a control system under development, comprising:

providing a host-target architecture; and

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reconfiguring a real-time operating system of a target of the host-target architecture, the target representing at least a part of the control system, by the host of the host-target architecture via a first application programming interface associated with the real-time operating system of the target, so as to dynamically reconfigure at least one of the following real-time-properties of the real time operation system:

a kind of task, including at least one of a periodic task, an ISR task, a task invoked by software, and a task occurring upon application mode initialization,

a task priority and a scheduling mode, which includes one of a cooperative mode, a pre-emptive mode, and a non-pre-emptivable mode,

a task period and a task offset,

a task deadline and a maximum number of activations,

a content of the task, the content including processes within the task and <u>the</u> [[their]] order <u>of the processes within the task</u>, and application modes of the operating system,

resources, alarms, and counters,

I/O configuration and network management, and

events and messages for communication and for an association thereof.

29. (Currently Amended) A computer-readable storage medium for storing a computer program that performs, when executed on a computer, a method for simulating and verifying a control system under development, the method comprising:

providing a host-target architecture; and

reconfiguring a real-time operating system of a target of the host-target architecture, the target representing at least a part of the control system, by the host of the host-target architecture via a first application programming interface associated with the real-time operating system of the target, so as to dynamically reconfigure at least one of the following real-time-properties of the real time operation system:

a kind of task, including at least one of a periodic task, an ISR task, a task invoked by software, and a task occurring upon application mode initialization,

a task priority and a scheduling mode, which includes one of a cooperative mode, a pre-emptive mode, and a non-pre-emptivable mode,

a task period and a task offset,

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a task deadline and a maximum number of activations,

a content of the task, the content including processes within the task and the [[their]] order of the processes within the task, and application modes of the operating system,

resources, alarms, and counters,

I/O configuration and network management, and events and messages for communication and for an association thereof.

- 30. (Currently Amended) The simulation system according to claim 16, wherein [[the]] \underline{a} cross-bar switch replicates data under real time conditions.
- 31. (Currently Amended) The simulation system according to claim 16, wherein [[the]] a cross-bar switch copies values of output signals to communication variables after reaching a consistent state.
- 32. (Currently Amended) The simulation system according to claim 31, wherein [[the]] <u>a</u> cross-bar switch passes the values of output signals before [[the]] <u>a</u> respective process modules continue computation.
- 33. (Previously Presented) The simulation system according to claim 20, wherein the simulation host includes at least one modeling tool, and wherein a software of the control system is executed on the simulation target.
- 34. (Previously Presented) The simulation system according to claim 33, further comprising: a target server for connecting the at least one modeling tool with the simulation target.
- 35. (Previously Presented) The simulation system according to claim 34, wherein the target server includes a protocol driver of a communication protocol used for communication with the simulation target.